



**Welcome to the  
Final Conference 6 March 2020**



European Commission | Horizon 2020  
European Union funding  
for Research & Innovation



International Association for Cereal  
Science and Technology



**FoodFactory-4-Us**

**international  
student  
competition  
game**



## ISEKI-Food Association (<https://www.iseki-food.net/>)

- Independent European non-profit organisation bridging education, research and industry in the food chain
- Network of universities, research institutions, associations and food companies and platform for teachers, students, trainers and food professionals
- Special Interest Groups, teaching and training activities (workshops, seminars, webinars), E-Journal and E-News
- ISEKI-Food 2020, Cyprus, 8-10 July 2020 on Sustainable Development Goals in Food Systems
- Several EU-funded projects H2020, Erasmus+



## NextFood – Innovative Science and Education for Sustainable Agriculture

H2020-RUR-2016-2017 funded by the European Commission

- 19 partners worldwide (SLU, Sweden): <https://www.nextfood-project.eu/>
- 12 teaching and learning cases in 12 different geographical locations (Europe, Africa and Asia), are exploring experiential, action-based and action-oriented learning.
- ISEKI-Food Association is running case#4: FoodFactory-4-Us



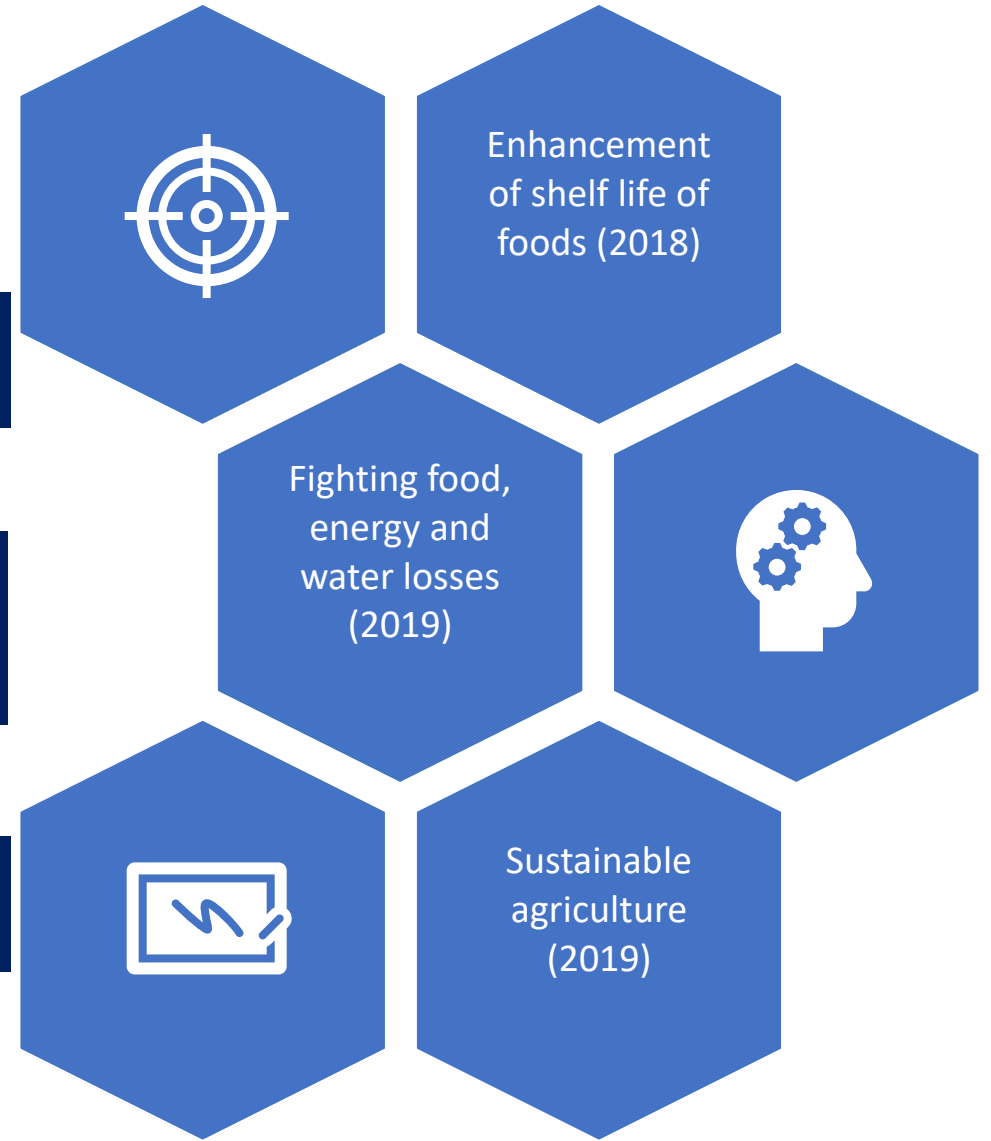
# FACT CHECK!

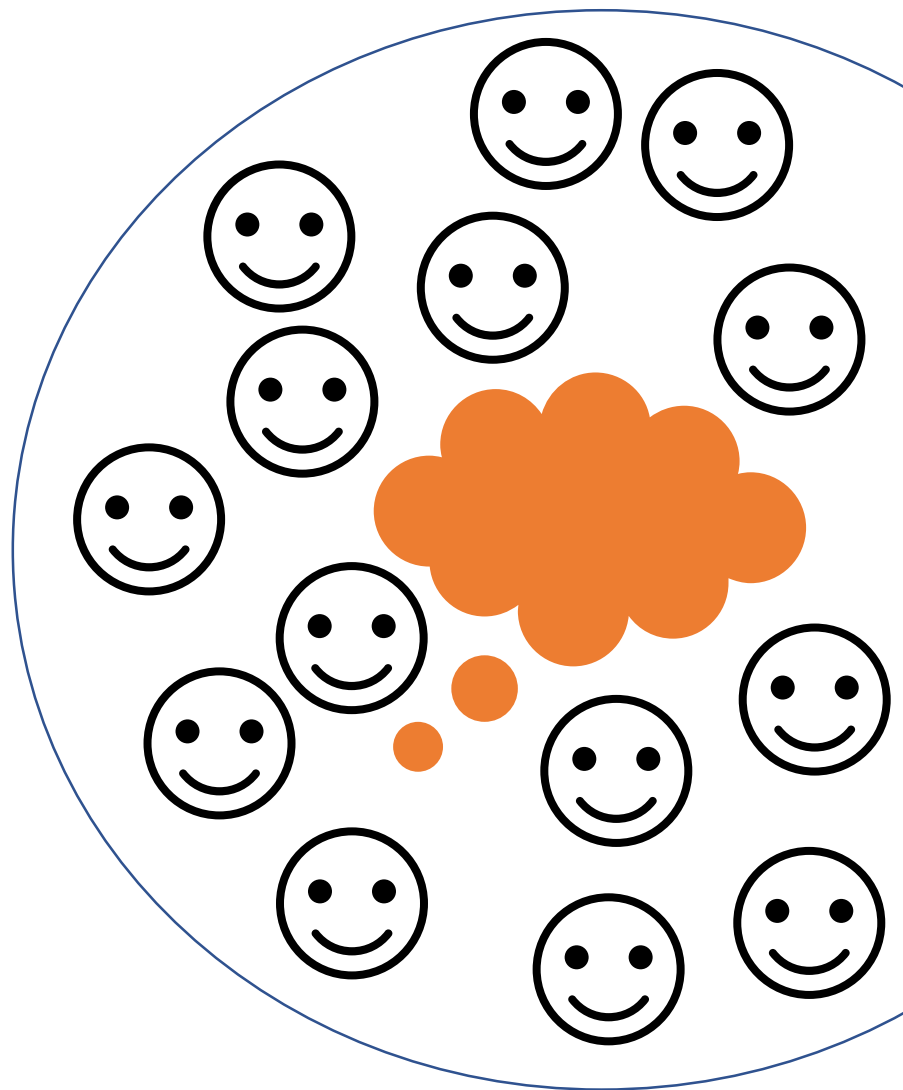
For teams (3-5) of master students worldwide

Student teams *design a solution* to a *specific problem* for the food industry relevant to the competition's theme

A Board of academic and industry representatives chose the winning team

**FoodFactory-4-Us**





Student Presentation Webinar



Virtual Visit Webinar



Student Suggestion Webinar




Project Review Webinar



Soft Skills Webinar

Project work within the teams is ongoing during the competition



How can ancient/alternative grains contribute to improved sustainability of the cereal chain?

# **2019 FOOD FACTORY-4-US Sustainable Supply chain International Student Competition**



**FoodFactory-4-Us**



ISEKI Food Association

international  
student  
competition  
game



# Student Teams FoodFactory-4-Us

**FoodFactory-4-Us  
Sustainable  
Cereals**





# Evaluation FoodFactory-4-Us

Advisory Board

## Project report

- Quality of the strategy and development (against problem description)
- Overall clarity

## Presentation slides + oral presentation

- Quality
- Clarity
- Method of delivery
- Response to questions

## Project concept

- Innovation
- Application to industry
- Impact (social, economic, environmental)
- Group interaction and team work



# Awards FoodFactory-4-Us

The **Winning Team** of the FoodFactory-4-Us Sustainable Supply Chain Competition Game will receive:

- An award of 300 Euro for the best project, **sponsored by the ISEKI-Food Association**
- Free conference registration **sponsored by ICC - International Association for Cereal Science and Technology** for 3 students of the winning team to present the team project at the **7th Whole Grain Summit**, 16-18 November 2020
- An award of 250 Euro, sponsored by **AHDB(Agricultural and Horticultural Development Board, UK)**
- Each member of the winning team will receive the corresponding certificates as winners

All participants will receive **Certificates of Participation** issued by ISEKI-Food Association



International Association for Cereal Science and Technology



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## Programme

12:30	Introduction to the competition
12:40	Buckwheat Sinergy Team: Buckwheat as a source of new opportunities
12:55	Greland: Using Greek wheat landraces for bread
13:10	KinwaPak: Employing byproducts of the quinoa
13:25	S.P.E.L.Team: Spelt wheat – perspective ingredients
13:40	The Invincibles: Reducing global warming contribution
13:55	THE ANGREADERS: The ancient grain bread
14:10	MIQÜI: “MIQÜI, My quick meal” - The use of quinoa
14:25	The Cereal Killers: b-freek
14:40	Team Adlai: Utilization of Job’s Tear as an alternative
14:55	The Eco-Bran-ers!: Utilization of Oat by-products
15:10	Millet Revivers: Millets: The Forgotten Food
15:25	Amamillet: Amamillet -A Healthy Snack to All
15:40	Break while evaluations are finalised
15:55	Presentation of the Winning Team
16:00	End of the Final Virtual Conference

## Rules of the game!

The Final Conference is being recorded – video to be found on <https://food-sta.eu/ssc2019-b>

Each team presents its project in max 10 minutes + 3 min for questions from the audience

Questions from the audience to the teams are very welcome and can be posed orally by „raising your hand“ to open your microphone.



Questions can also be sent afterwards to us by email to [ssc@iseki-food.net](mailto:ssc@iseki-food.net)

Reminder to presenters to keep their microphones muted when others are speaking!